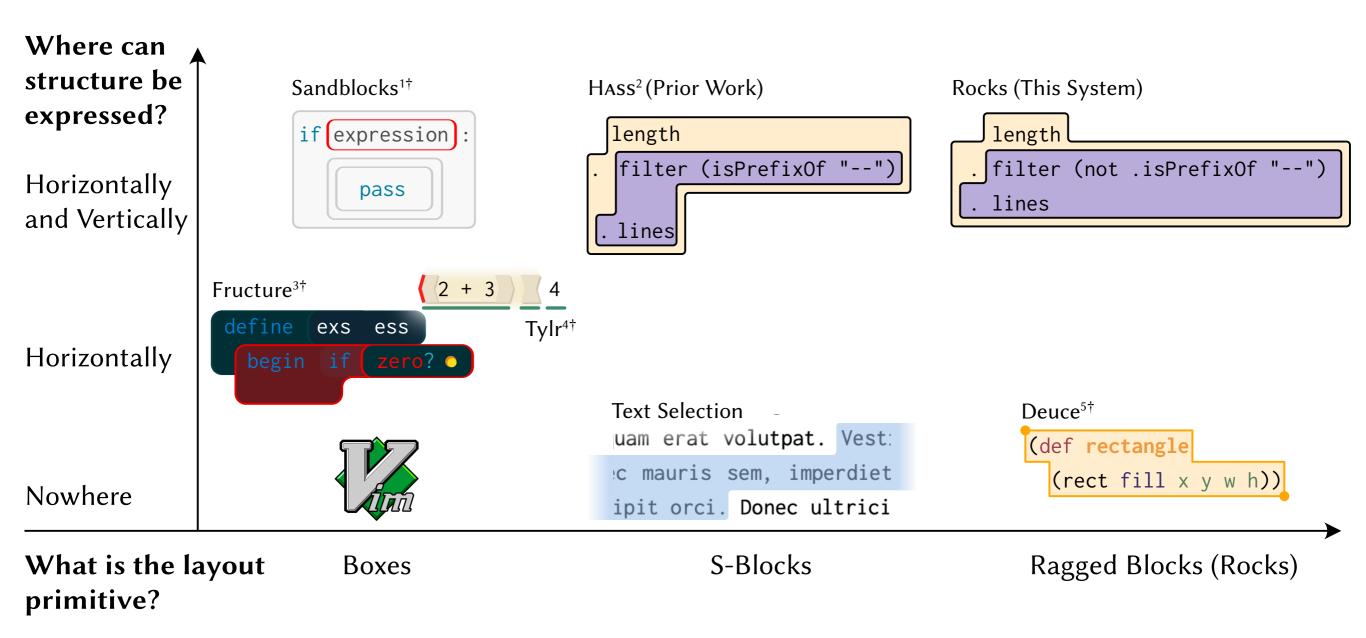
Ragged Blocks: Rendering Structured Text With Style



Sam Cohen PAT Seminar Friday, Nov 21, 2024

Design Space for Structured Visualizations



- ¹Tom Beckmann, Patrick Rein, Stefan Ramson, Joana Bergsiek, and Robert Hirschfeld. 2023. Structured Editing for All: Deriving Usable Structured Editors from Grammars.
- ²Cohen and Chugh
- ³Andrew Blinn, 2019. Fructure: A Structured Editing Engine in Racket
- ⁴D. Moon, A. Blinn and C. Omar. Gradual Structure Editing with Obligations.
- ⁵Brian Hempel, Justin Lubin, Grace Lu, and Ravi Chugh. 2018. Deuce: a Lightweight User Interface for Structured Editing. †These images were modified from their original publication to use a consistent font and line width.

A Working Example (S-Blocks)

```
Input
-- Anonymous Authors
module Main where
-- Print a greeting
main =
   putStrLn "Hello, OOPSLA!"
```

a Syntax Highlighting Style Sheet

```
main =
  getContents
  >>= print
    . length
    . filter $ isPrefixOf "--"
    . lines
```

b Type Error Style Sheet

```
main =

getContents

>>= print

. length

. filter $ isPrefixOf "--"

. lines
```

main =

[getContents

>>= print

length

filter

lines

d Blocks Style Sheet

```
main =

getContents

>>= print
    . length
    . filter (isPrefixOf "--")

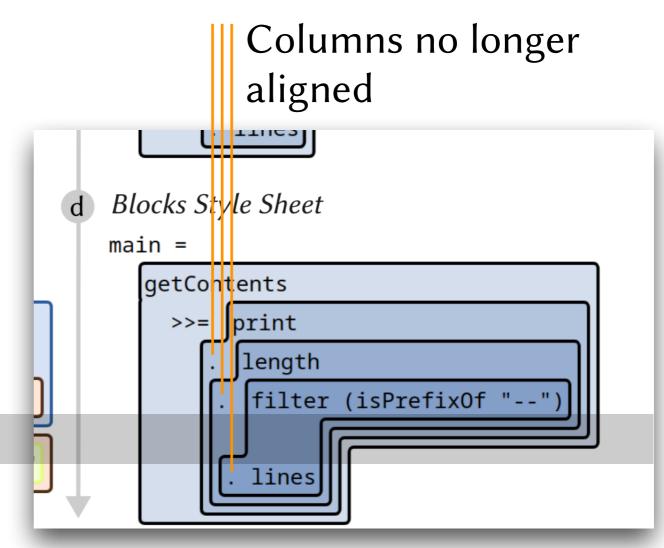
. lines
```

isPrefixOf "

A Working Example (S-Blocks)

- ✓ Structure is clear

- Not very compact
- ✓ Polygon outlines are simple

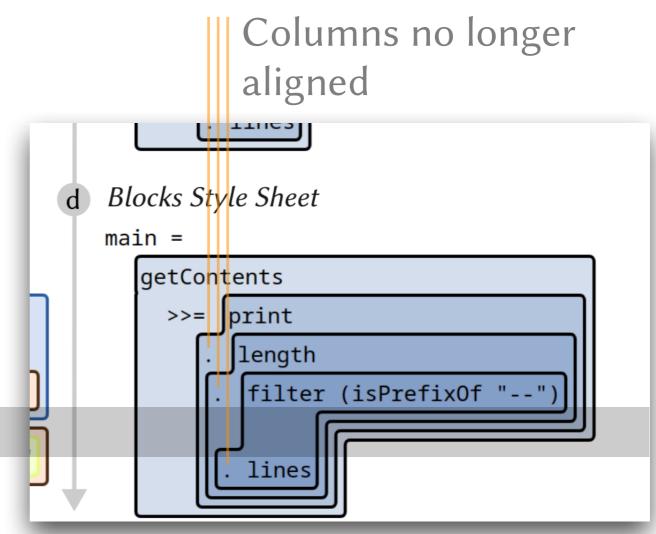


Wasted Vertical Space

A Working Example (S-Blocks)

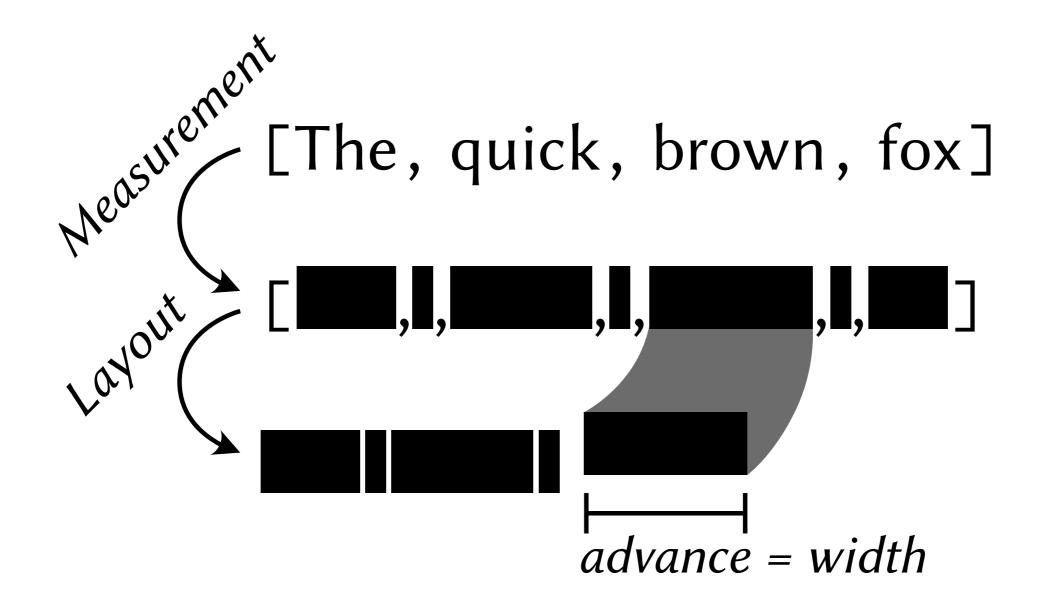
- ✓ Structure is clear

- Not very compact
- ✓ Polygon outlines are simple

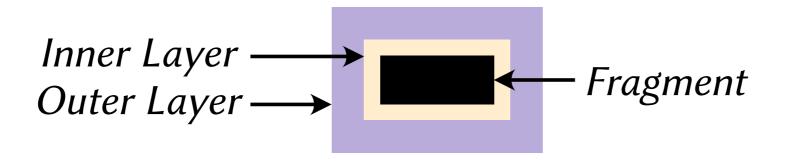


Wasted Vertical Space

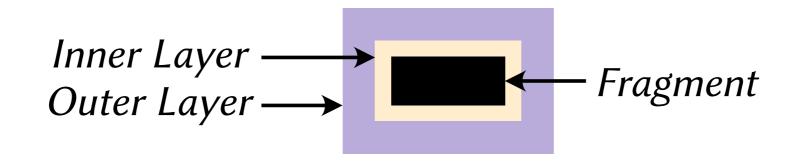
How Does Text Layout Normally Work?

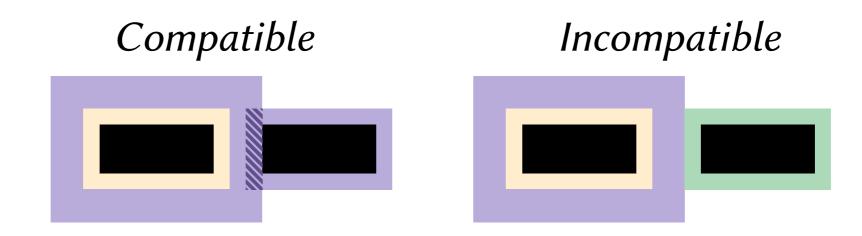


Big Idea: Regions

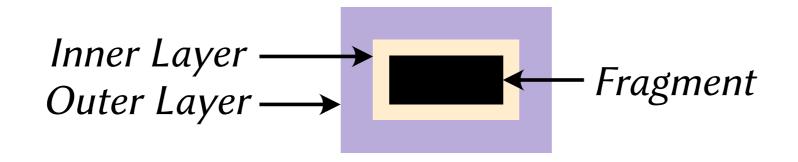


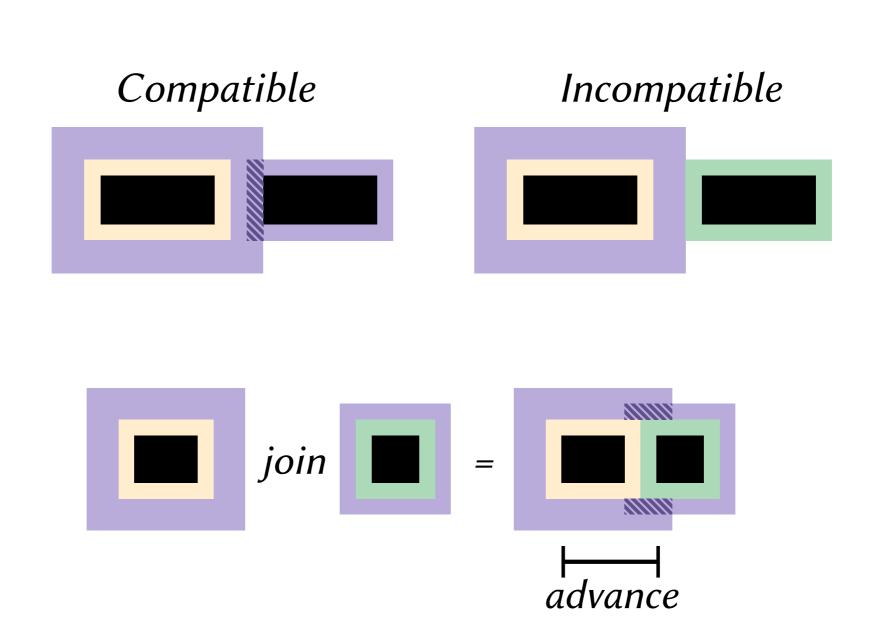
Big Idea: Regions





Big Idea: Regions





```
fact 0 = 1
fact n = n * fact (n - 1)
```

```
fact 0 = 1
fact n = n * fact (n - 1)

[ [fact 0 = 1]

,[fact n = , n * , fact , n - 1] ]
```

```
fact 0 = 1
fact n = n * fact (n - 1)
[ [ fact 0 = 1 ]
,[fact n = , n * , fact , n - 1 ]
 fact 0 = 1
, fact n = n * fact n - 1
```

```
fact 0 = 1
fact n = n * fact (n - 1)
[ [ fact 0 = 1 ]
,[fact n = , n * , fact , n - 1]
 fact 0 = 1
, fact n = n * fact n - 1
 fact n = n * fact n - 1
```

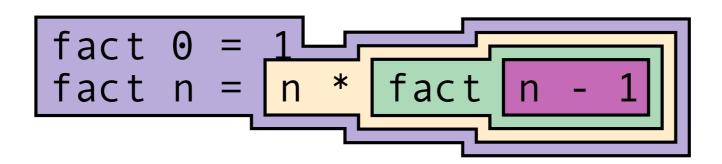
```
fact 0 = 1
fact n = n * fact (n - 1)
                 fact 0 = 1
[ [fact 0 = 1] fact n = n * fact (n - 1)
,[ fact n = , n * , fact , n - 1 ]
[ fact 0 = 1 ]
fact n = n fact 0 = 1
fact n = n
 fact 0 = 1
fact n = n * fact <math>n - 1
```

- √ Text layout looks "natural"
- X Columns can be aligned (you'll have to take my word for it)

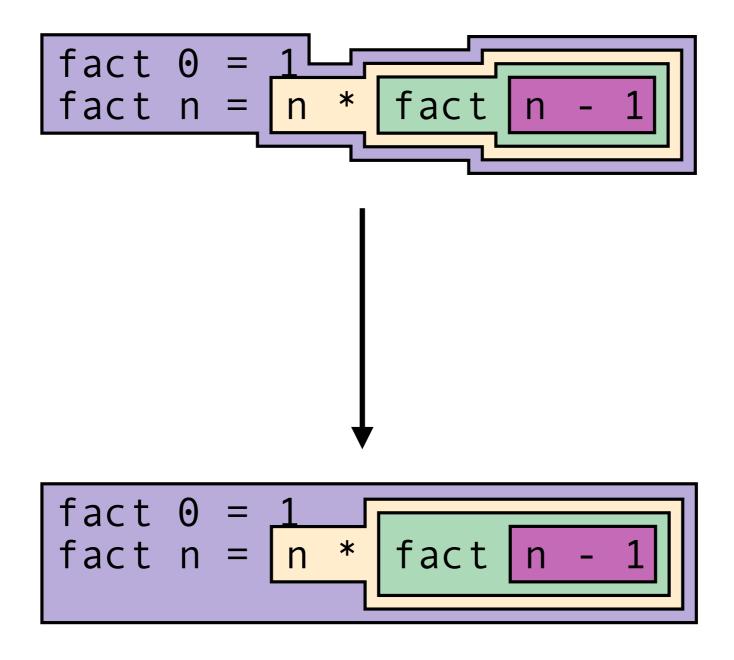
✓ Structure is clear

√ Compact!

X Polygon outlines are simple



Simplification



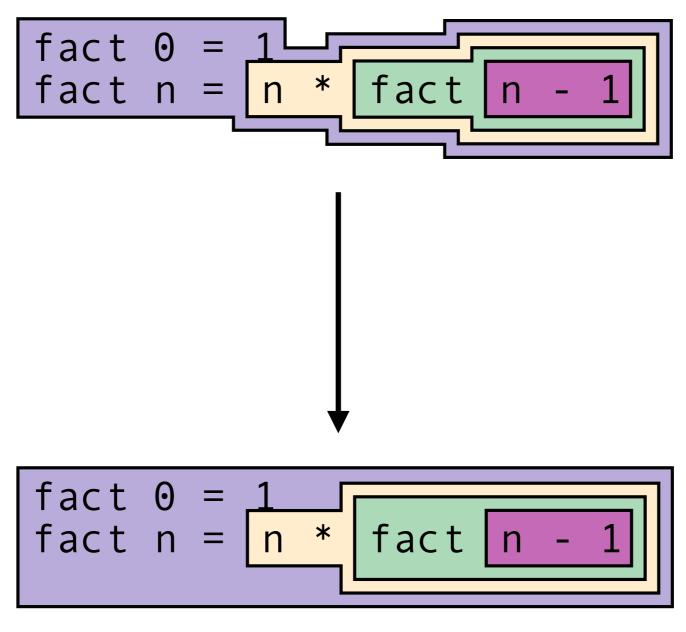
Simplification

```
fact 0 =
fact n = | n *
               fact n
fact 0 = 
fact n = | n *
               fact
```

^{*}Still a lot to think about in this area.

Simplification

Thank You!



^{*}Still a lot to think about in this area.